



Mobile Marketing: A Study of Buying Intention

Mohammed Rizwan Alam^{1*}, Mohammad Abu Faiz¹ and Mohammed Zia Aftab¹

¹*Business Department, University of Modern Science, United Arab Emirates.*

Authors' contributions

This work was carried out in collaboration between all authors. Author MRA designed the study, wrote the protocol, conducted analysis, and wrote the first draft of the manuscript. Author MAF managed the literature searches, designed framework, and referencing, while author MZA carried out focus group and interviews. All authors read and approved the final manuscript.

Article Information

DOI: 10.9734/BJEMT/2015/16336

Editor(s):

- (1) Choi Sang Long, Department of Business Administration, Universiti Teknologi Malaysia, Malaysia.
- (2) Suk Hun Lee, Finance Department, Loyola University Chicago, USA.
- (3) Stefano Bresciani, Department of Management, University of Turin, Italy.

Reviewers:

- (1) Anonymous, South Africa.
- (2) Anonymous, Taiwan.
- (3) Anonymous, Taiwan.

Complete Peer review History: <http://www.sciencedomain.org/review-history.php?iid=980&id=20&aid=8913>

Original Research Article

Received 26th January 2015

Accepted 2nd April 2015

Published 21st April 2015

ABSTRACT

Lately, mobile marketing has emerged as one of the compelling channels of interactive communication mode between company and consumer. The message through such medium varyingly influences the buying intention. In this backdrop, the purpose of the research is to study the consumer's buying intention based on independent variables, such as information. The method is exploratory in nature using interview questionnaire for a sample size of one hundred twenty from Dubai. The key finding suggests that most of the mobile marketing positively influences buying intention in terms of convenience, brand image, and information sufficiency, while irritation or noise and payment security are taken as inhibiting elements. The study is limited to research design and relatively small sample size. The significance of the research lies in methodology, diligent reviews, rich information, and valuable response, being highly useful for practitioners, academia, students, and others.

Keywords: Mobile marketing; short messaging; buying intention; and buying decision process.

*Corresponding author: E-mail: m.rizwan@ums.ae, Rizwan2040@gmail.com;

1. INTRODUCTION

Marketing through mobile phone gains dominance over channels, such as TV, radio, and newspaper on account of its nature of interactivity, access to the user's "anytime anywhere", thus making it "one of the most dynamic, effective, and personal mediums of marketing" [1]. Mobile marketing provides opportunity of effective marketing communication because of its features, such as personalization, localization, uniqueness, ubiquity, and interactivity [2]. SMS marketing has been successful due to its key features, such as "personal and unobtrusive nature, simplicity, support for interactive communications and near real-time delivery, relatively low cost, and location-based potential" [3]. SMS is more equipped to enhance brand recall and association, thus generating customer purchase intention [4].

Consumer takes mobile phone as a personal gadget, which is always with him and convenient in its usage and application [5]. Recently, consumers have become increasingly capable to operate mobile phones, value added service, such as information service, games, ring-tones and logos [6]. The penetration and adoption of mobile phone is almost 100% in many Western and Asian countries [7]. Many scholars agree that mobile marketing has become effective in getting higher response rate as compared to traditional media [8].

The finding of several recent studies pointed out factors, such as providing information, trust, control over the transaction, perceived value, risk, etc. Smutkuptet pointed out that there is a high correlation between consumer skills and sense of control related to Internet use and online shopping and accessing product information [9]. The current literature is "inconsistent and fragmented" [10]. One study concentrates "on consumer acceptance and adoption of mobile services in general, such as multimedia messaging service, online gaming and other wireless services" [11,12].

1.1 Research Objectives

- a. To study the sufficiency of information from the mobile phone on buying intention
- b. To study the influence of noise on the consumer's buying intentions
- c. To study the influence of brand image on consumer's buying intention
- d. To study the influence of convenience on consumer's buying intention
- e. To study the influence of payment security on consumer's buying intention

1.2 Literature Review

The Mobile Marketing Association (MMA) defines mobile marketing as "the use of wireless media as an integrated content delivery and direct response vehicle within a cross media or standalone marketing communications program" [13]. Scharl define mobile marketing as the use of a wireless medium to provide customers with individualized information about products, services, and ideas at any time and locations, which benefit all stakeholders. In the same vein, Wireless Advertising Association (WAA) defines mobile marketing as releasing advertising messages to mobile phones or PDAs through the wireless network [14]. According to Mobile Marketing Industry Glossary, mobile marketing is defined as "the use of wireless media as an integrated content delivery and direct-response vehicle within a cross-media marketing communications program" [15].

1.3 Information

Mobile phone as a channel delivers the message in the form of text, audio, or video. Consumers can receive and even interact with the message senders, i.e., the firms. Mobile users can send SMS, also known as texting, which allows 160 characters between the devices [16]. Interactivity builds the opportunity in enhancing customer relations, create customer database, among others [17]. Mobile device offers great advantage in interaction as this is its connection and reduced time in set up [18]. Firms design various types of messages with unique features under SMS campaigns, which are tailored to the targeted audience based on the user's profile such as, demographic base, preference and a combination of these [14]. The usage of mobile is geography specific. Africans, for instance, use the device for basic purpose, Europeans and Americans use the sophisticated functionalities [19]. The widely used application of mobile for communication from the firm is sending coupon

program directed towards the targeted consumer [20]. Mobil device value can be on the basis of content delivery, transaction, and location. Besides, usage of camera in product comparison, information sharing, scanning, GPS (Global Positioning System) location, apps uses, is also values [21].

1.4 Noise/ Irritation

Messaging with permission is a situation whereby the mobile users allow the marketers to receive the messages from the firms [22]. One of the key characteristics of mobile marketing is permissibility, which is critical for its acceptance and success [23]. The importance of permission is high as it reduces the irritation of the receivers, or else the same message can be treated as spam. As a result, this can create negative attitude of the customers and affect response rates towards the content [24], thus word of mouth [22]. For example, “the calls, particularly those that offer lower interest rates for credit cards and mortgages, are becoming more frequent, despite using every tool available to block them” [25]. When mobile ad is pleasantly presented with apt content, consumers are more likely to like the ads [26].

1.5 Brand Image

Consumers purchase the goods not only for material gains but also for symbolic values, an association of brand image [27]. “The dollar is a world brand. It confers a uniform value globally... it’s really just a piece of paper. Branding has made it worth something” [28] exemplifies the value and image of the strong currency. Consumers intend to gain social belongingness through purchasing a specific product [29]. However, study also states that product and companies are not closely associated in high-technology industry but associations of brand image [30]. Perceived product image and the buyer’s self-concept are correlated in terms of product’s symbolic meaning [31]. Not many studies are available on the effect of brand image on purchase intentions [32].

1.6 Convenience

Usage of mobile phone in gaining information is more convenient, timely and interactive than other communication channel, such as email or

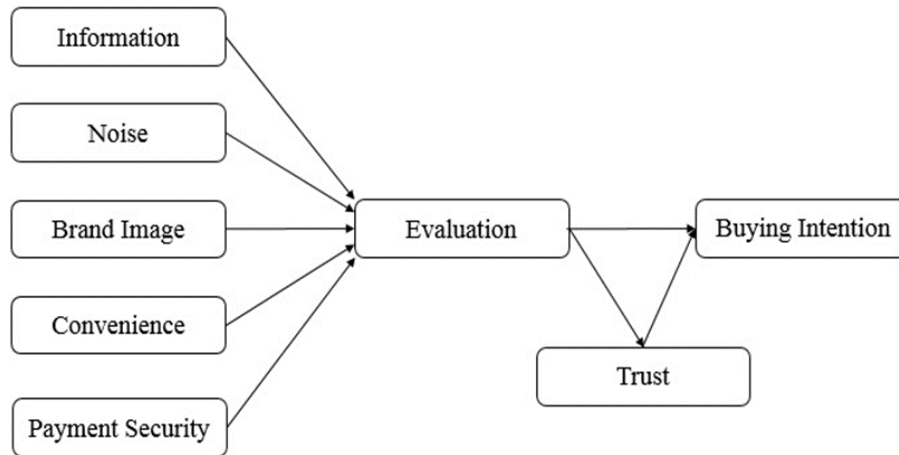
direct mail [10]. Some people, when in office or the house, find computer with internet access, more convenient in use than mobile, while some consumers might assume that mobile usage is more convenient than computer, which does not require connection [33]. Some users find mobile service on emotional value more useful as compared to information service from mobile [34]. Mobile advertising through mobile phone is positively related to mobility, convenience, and multimedia services resulting favorable intentions [35].

1.7 Payment Security

Payment through mobile phone is presumed to provide convenience, reduced transactions costs, and security to the consumers and information on consumer purchase [36]. But, mobile phone users complain of payment security, which is attributed to unfamiliarity, complexity, and technology. Such users feel confident when their sensitive personal information on identity and finance, such as account numbers, PIN (Personal Identification Number), security codes, and passwords are secured without regard to its storage place, i.e., mobile device or cloud. Data breaches, fraud, or theft derails the consumer adoption process. A digital wallet or cloud storage stores the necessary information of the buyers, who receive the authorization or token to proceed for the payment at the point of sales (POS). Alternatively, buyers can use the hybrid system of payment from both - mobile and digital wallet [37]. Buyers inhibit in using the traditional electronic payment, which characterizes lack of trust, security, usability, high transaction costs, lack of perceived advantage and perceived risk [38].

1.8 Trust

Trust is defined as a certainty between the parties that the other party is trustworthy and that the parties will act with a level of trustfulness when dealing with each other. Trust is one of the important influencing elements on the purchase intention through e-commerce or mobile marketing [39]. Trust on mobile marketing is built based on user’s “learnability, efficiency, memorability, error avoid, and satisfaction, the ease of use, and aesthetics” [40].



A framework of mobile marketing and buying intention

Source: Self- Designed

The above diagram depicts the independent variables – information, noise, brand image, convenience, and payment security influence the mobile user’s buying intention as dependent variable.

1.9 Premises

- P1: Information from the mobile phone for buying intention is insufficient.
- P2: Information from the mobile phone for buying intention is irritating.
- P3: Brand image of product or service influences buying intention positively.
- P4: Handling messages form mobile phone for buying intention is convenient.
- P5: Payment security is the key concern for the transaction through mobile phone.

2. METHODS

The research design of the study was primarily exploratory and qualitative in nature containing major components of a standard qualitative research paper. Sample size was determined based on non-probability method - judgment and convenience, which was fixed at one hundred twenty. The relatively small sample size can be justified as data collection was through interviews, and not survey. Prior to this, focus group of six professors was conducted to gain the input on the research direction, questionnaire as shown in the Appendix and validity and reliability, and synchronization of the questions with the title, constructs, objectives and premises. A mixed respondent’s profile was designed, which had fifty eight percent of male and forty two percent of female. Seventy percent

was in between 20-30 years of age group, while remainder was from 30-40 and 40-50 groups. Ethnically, eighty percent was from Arab background, while twenty percent was from South Asia. On education front, graduation, post-graduation, and doctoral respondents comprised sixty percent, twenty percent and twenty percent respectively. The interview was conducted in person. The geographic extent was Dubai, UAE. All of respondents used mobile or smart phones at least for the last two years and experienced various promotional messages or buying intention and even purchase, too. The duration of the study was from September 20, 2014 to March 29, 2015. The data was analyzed using coding scheme, largely through summated content and partly through directed content analysis methods. Five premises or assumptions were formulated corresponding to each research objective. Concise discussion based on content analysis was carried out to establish the estimated level of validity, i.e., acceptance or rejection.

2.1 Scopes

The study includes the respondents – faculties of the university and the students who uses mobile or smart phone at least for two years. Mobile phone, messages, services, among others, was included in the study.

2.2 Limitations

The study is limited to exploratory and qualitative research with interview questionnaire, small

sample size in Dubai, whose output might not be of the highest reliability.

3. DISCUSSION AND ANALYSIS

Based on the responses and content analysis from the interviews, following is the discussion and premise testing:

3.1 Information Sufficiency Analysis

Most of the respondents hold that information from mobile phone in the form of promotional offer, loyalty program, cause-based campaign, reminder, etc. was sufficient in buying intention. They agree that the same amount, frequency and timing of the SMS was sufficient enough for the message recipient to draw the intended meaning from the marketer or promoter, which triggers buying attitude and subsequently buying intention. Whereas some of them view that information is insufficient. Such respondent's view that sufficiency can be achieved through the message from other media vehicles like Press Release, hoarding, catalog, etc. A few of the respondents show neutral opinion on the given question.

Therefore, the premise, "Information from the mobile phone for buying intention was insufficient" is largely not proved.

3.2 Noise/Irritation Analysis

Most of the interviewees are of the experience or view that unwanted and untimely messages irritate them, especially when they are seriously occupied in lecture hall, assigned task or operation, the meeting or fast asleep. This is also true when telephone calls from call center interrupt resulting in higher degree of disturbance or irritation to them. Some hold that messages are welcome as this keeps them updated with product knowledge, brand awareness, trends, etc. meaning promotional messages or calls are not irritants. A few of the respondents show neutral opinion on the given question.

Therefore, the premise, "Information from the mobile phone for buying intention is irritating." is proved.

3.3 Brand Image Analysis

Most of the respondents hold that brand image of product, service, firm or website is one of the

determinants in their buying decision process, and buying intention, to be precise. Some opine that brand image is not always a key consideration in buying intention. Such customers hold that less known or newly introduced brands, at times, are aesthetically appealing, functionally comparable, and relatively much cheaper, which resultantly build positive brand image and attitude towards them eventually influencing buying intention positively. A few of the respondents show neutral opinion on the given question.

Therefore, the premises, "Brand image of product or service influences buying intention positively" is proved.

3.4 Convenience Analysis

Majority of the respondents strongly agree that message handling for buying intention through mobile phone is more convenient than surfing physical store. Working and busy professionals typically run short of time and lead a quite hectic life. Given that, they opt for convenience. While some of the participant's view that they have to forego convenience for the high value, bulk and specialty product or service. In this case, they have to engage in information search, consult reference group, use word of mouths, travel, try, and then reach the stage of buying intention. Only few show neutral attitude on this construct.

Therefore, the premise, "Convenience of mobile phone influences buying intention positively" is proved.

3.5 Payment Security Analysis

Most of the respondents, based on their experience, financial knowledge or awareness, were concerned with the payment security issues through mobile phone or online transaction. Given choice, they rather prefer cash payment upon delivery of the goods. However, some hold that if the brand, Amazon for buying any merchandise and Emirates Airlines of air ticket booking for instance is strong, they gain trust and confidence in electronic payment. A few of the respondents show neutral opinion on the given question.

Therefore, the premise, "Payment security is the key concern for the transaction through mobile phone" is largely proved.

4. CONCLUSION

Mobile marketing is one of the effective marketing channels, which is directed towards the target customer, highly penetrating and interactive in nature. Consumers are adopting the mobile device at a much faster rate, thus creating greater opportunity for the firms to market, promote and engage them on many occasions and in many ways. As this channel delivers content or advertisement and promotional message to the consumers, they understand and evaluate buying criteria - information, irritation, brand image, convenience, and payment security, which influence them to develop buying intentions in a varying degree depending upon socio-demographic factors, previous experience, among others. Further, marketers for specific product find mobile as a promotional channel more effective in reaching out targeted customers than other mass media. Most of the consumers, too, most often read the message and become aware of the product and service.

5. RECOMMENDATIONS

Based on the antecedents, expert opinions of the respondents, focus groups, and extracted inferences, the study offers the following valuable recommendations:

- Marketers should deliver the message through mobile, which must be sufficient, unambiguous, and repeated so that the same should create awareness, trigger or stimulation to meet or exceed the threshold level of buying intention.
- On irritation front, marketing manager, for specific product or service and industry, should strategize and execute the program through mobile phone in harmony with permission based or one-to-one marketing, which power the messages more receptive and effective, or else irritation, rejection, spam treatment are the most likely outcomes, which may spawn customer defection or brand switch, at least.
- Marketing Managers should flash the message through mobile phone selectively in terms of target audience, timing, frequency, body copy, among others, which must be integral to whole promotional campaign or marketing

program, or else the brand image might risk dilution.

- On convenience front, marketers should design creative, clear body copy to show and assure a genuine and differentiated value – potent enough to induce the customer into buying or at least intending to buy.

Marketers should collaborate with the reputed transaction clearance house like Visa, which gives more confidence in paying online. Besides, given the financial back up, the co. should participate in Press Release work or co-educate the target customers on the widespread use and upward trend of electronic payment.

COMPETING INTERESTS

Authors have declared that no competing interests exist.

REFERENCES

1. Yaniv G. Sold on mobile marketing: effective wireless carrier mobile advertising and how to make it even more so. *International Journal of Mobile Marketing*. 2008;3:86-91.
2. Bauer et al. Driving consumer acceptance of mobile marketing: A theoretical framework and empirical study. *Journal of Electronic Commerce Research*. 2005;6:181-192.
3. Doyle S. Software review: Using short message services as a marketing tool. *Journal of Database Marketing*. 2001;8(3): 273-7.
4. Li H, Stoller B. Parameters of mobile advertising: A field experiment. *International Journal of Mobile Marketing*. 2007;2(1):4–11.
5. MMA 2006. Mobile marketing association. Available:[http://mmaglobal.com/wiki/mobile marketing](http://mmaglobal.com/wiki/mobile_marketing) Accessed 24 December, 2014.
6. Valsecchi M, et al. Mobile Customer relationship management: An exploratory analysis of Italian applications. 2007;13 (6).
7. Netsize. The Netsize guide 2007. Convergence: Everything's going mobile. *Informal Telecoms & Media*. 2007;10:(1–159)(98-111).
8. Woodside AG, SONI PK. Direct-response advertising information: Profiling heavy light, and nonusers. *Journal of Advertising Research*. 1991;31(6):26-36.

9. Al Motairu M, Al Meshal S. Consumer acceptance of mobile marketing: An empirical study on the Saudi female. *International Journal of Marketing Studies*. 2013;5.
10. Roach G. Consumer perceptions of mobile phone marketing: A direct marketing innovation. *Direct Marketing: An International Journal*. 2009;3(2).
11. Foulds M, Burton S. Consumer use and rejection of an interactive telecommunications service: A network perspective. Working Paper (Series No. 2006-17), Macquarie Graduate School of Management, Macquarie University, Sydney; 2006.
12. Smutkupt P, Krairit D, Khang D. Mobile marketing and consumer perceptions of brand equity. 2012;24(4).
13. Marriott L. Mobile Marketing: Back to the Basics; 2006.
Available:<http://www.mmaglobal.com/articles/mobile-marketing-back-basics#>
Access date, 18 February, 2015.
14. Xu JD. The influence of personalization in affecting consumer attitudes toward mobile advertising in China. *Journal of Computer Information Systems*. 2007;47(2)9–19.
15. Mobile Marketing Industry Glossary. 2015;22.
Available:<http://www.mmaglobal.com/files/glossary.pdf> Access date, February 20, 2015.
16. MMA Mobile Marketing Association; 2008.
Available:<http://mmaglobal.com/wiki/mobile-marketing> Accessed 25 December, 2014.
17. Ha L, James EL. Interactivity reexamined: A base line analysis of early business web sites. *Journal of Broadcasting and Electronic Media*. 1998;42(4)457-69.
18. Schierholz R, Kolbe LM, Brenner W. Mobilizing customer relationship management: A journey from strategy to system design. *Business Process Management Journal*. 2007;13(6):830-52.
19. Shankar. Communication Promotion Decisions in Retailing: A review and directions for future research. *Journal of Retailing*. 2009;85(1),42–55.
20. Burger A. Store Xperience: A mobile bridge between bricks, clicks, Ecommerce Times; 2008.
Available:www.ecommercetimes.com/rsstory/62207.html Accessed March 2009.
21. Mahatanakoon, et al. Consumer-based m-commerce: Exploring consumer perception of mobile applications, *Compute. Stand. Interfaces*. 2005;27(4): 347-357.
22. Salo J, Sinisalo J, Karjaluo H. Intentionally developed business network formobile marketing: A case study from Finland. *Journal of Business & Industrial Marketing*. 2008;23(7):497-506.
23. Bamba F, Barnes SJ. SMS advertising, permission, and the customer: A study, *Business Process Management*. 2007;13 (6):815-29.
24. Scharl A, Dickinger A, Murphy J. Diffusion and success factors of mobile marketing. *Electronic Commerce Research and Applications*. 2005;4:159-73.
25. Tugent A. Resilience of robocalls leaves a lot of ears ringing; 2012.
Available:<http://www.nytimes.com/2012/06/02/your-money/telemarketing-calls-keep-mounting-up-along-with-consumer-irritation.html?pagewanted=all&r=0>
Access date, February 18, 2015.
26. Chowdhury HK, Parvin N, Weitenberner C, Becker M. Consumer attitude toward mobile advertising in an emerging market: An empirical study. *International Journal of Mobile Marketing*. 2006;12:33-42.
27. Xue F. The moderating effects of product involvement on situational brand choice. *Journal of Consumer Marketing*. 2008; 25(2):85-94.
28. Goodson S. Why Brand Building Is Important; 2015.
Available:<http://www.forbes.com/sites/neta/2015/02/16/love-your-introverts/>
Access date, February 18, 2015.
29. Jiang P. The role of brand name in customization decisions: A search vs experience perspective, *Journal of Product & Brand Management*. 2004;13(2):73-83.
30. Hamann D, Williams RL, Maktoba O. Branding strategy and consumer high-technology product. *Journal of Product & Brand Management*. 2007;16(2).
31. Zinkhan GM, Hong JW. Self-concept and advertising effectiveness: A conceptual model of congruency, conspicuousness, and response mode, *Advances in Consumer Research*, 1991;18(1):348-54.
32. Jalilvand M, Samiei N. 2011. The effect of electronic word of mouth on brand image and purchase intention: An empirical study in the automobile industry in Iran. *Marketing Intelligence & Planning*. 2012; 30(4):460-476.
33. Lee H. Internet vs mobile services: Comparisons of gender and ethnicity.

- Journal of Research in Interactive Marketing. 2010;4(4).
34. Andrews L, et al. Linking perceived value of mobile marketing with the experiential consumption of mobile phones. *European Journal of Marketing*. 2012;46(3/4):357-386.
 35. Jong WJ, Sangmi L. Mobile media use and Its Impact on Consumer Attitudes toward Mobile Advertising. *International Journal of Mobile Marketing*. 2007;2(1):50-58.
 36. Hoofnagle, et al. Mobile payments: Consumer Benefits & New Privacy Concerns; 2012.
Available:http://papers.ssrn.com/sol3/papers.cfm?abstract_id=2045580 Access date, November 25, 2014.
 37. Crowe M, Tavilla E. Mobile phone technology: Smarter than we thought how technology platforms are securing mobile payments in the U.S; 2012.
 38. O'zkan S. Facilitating the adoption of e-payment systems: Theoretical constructs and empirical analysis. *Journal of Enterprise Information Management*. 2010; 23(3).
 39. McKnight DH, Choudhury V, Kacmar C. Developing and validating trust measures for e-commerce: An integrative typology. *Information Systems Research*. 2002;13: 334–359.
 40. Rehman S, Coughlan J. Building trust of mobile users and their Adoption of M-Commerce. *World Academy of Science, Engineering and Technology*. 2011;5:424-425.

APPENDIX

Questionnaire

1. What about the information on mobile phone from buying intention perspective?
2. Is the same information sufficient in leading you to buying intention?
3. What about information load or clutter from the messages or calls from the mobile?
4. Is that noisy, thus inhibiting you in buying intention?
5. How important is the image of a firm, website, product or service to you?
6. Does the same influence in your buying intention?
7. Are you usually convenience seeking person in terms of purchase?
8. Does the convenience matter you positively in your buying intention?
9. What about payment security concern through mobile phone buying intention?
10. Or, is this dependent on some factors, such as brand image, previous experience, etc.?

© 2015 Alam et al.; This is an Open Access article distributed under the terms of the Creative Commons Attribution License (<http://creativecommons.org/licenses/by/4.0>), which permits unrestricted use, distribution, and reproduction in any medium, provided the original work is properly cited.

Peer-review history:

The peer review history for this paper can be accessed here:

<http://www.sciencedomain.org/review-history.php?iid=980&id=20&aid=8913>